

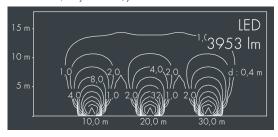


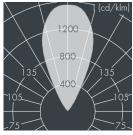


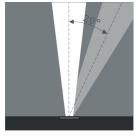


## Uplight 260

8 666 015 059 40 W, 3953 lm, 4000 K neutral white, wide beam, adjustable 49°







Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

## **Specification text**

housing of corrosion-resistant die-cast aluminum AlSi12, double polyester powder coated by high-quality and UV-stabilized coating process, Colour: black RAL 7021, all exterior parts are stainless steel, tempered safety glass flush with frame, anti-reflective coating from 1 side, for loads up to max. 4500 kg (according to IEC / EN 60598-2-13), silicon gasket, cover frame and closure with 6 stainless steel screws, cable gland: M20, connecting terminal: 3 pole, highly efficient anodized rotationally symmetrical reflector, lockable, tilt range: 0-20°, lockable, with Heatslide mechanism for optimal heat dissipation, o,8 m cable Ho7RN-F3G1, integral driver (AC), CRI > 80, max 2 SDCM, service life L90/B10 > 50.000 h, Beam angle (FWHM): 49°, luminous flux: 3953 lm, wattage: 40 W, delivered lumens 99 lm/W, protection type IP68 (1,5 m), protection class I, impact resistance IK10, dimensions: Ø 260 mm, width 152 mm, weight 5.6 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE and ENEC marks.





IP 68 IK 10

## Specification

Wattage 40 W

Delivered lumens 99 lm/W

Light source LED 4000 K

Color Rendering Index CRI > 80

Colour tolerance max 2 SDCM

Lifetime ta  $25^{\circ}$  C L90/B10 > 50.000 h Control gear on / off

Input voltage AC 120 - 277 V

Voltage protection 6 kV L/N | 6 kV L/PE

Luminaires per B16A / C16A 16 / 28

Beam angle (FWHM) 49°

Housing colour black RAL 7021
Protection type IP68 (1,5 m)

Protection class

Impact resistance IK10

Dimensions Ø 260 mm, width 152 mm

Weight 5,60 kg