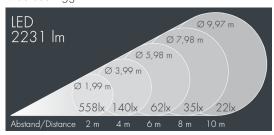
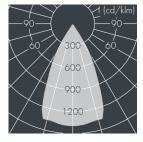




Nightspot A2

8 983 155 159 28 W, 2231 lm, 4000 K neutral white, DALI, wide beam 53°







Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

Specification text

housing made of corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: silver grey, all exterior parts are stainless steel, tempered safety glass, anti-reflective coating from 1 side, silicon gasket, closure with 4 stainless steel screws, powder coated aluminum mounting base adjustable: 2 drilled holes \varnothing 9 mm, spacing 105 mm, 1 centre hole \varnothing 22 mm, tilt range: 125°, cable gland: M20, connecting terminal: 5 pole, highly efficient anodized aluminum reflector, with built-in secondary reflector (narrow beam/medium wide beam) for optimal visual comfort and high efficiency, for glare control and reduction of spill light, inegral, dimmable driver (DALI), CRI > 80, max 2 SDCM, service life Lgo/B10 > 50.000 h, Beam angle (FWHM): 53°, luminous flux: 2231 lm, wattage: 28 W, delivered lumens 81 lm/W, protection type IP67, protection class I, impact resistance IKo8, windage area 0,035 m², dimensions: Ø 180 mm, width 200 mm, weight 2.5 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE mark.



IP67 IK08

Max. ambient temperature ta

Specification

Wattage 28 W

Delivered lumens 81 lm/W

Light source LED 4000 K

Color Rendering Index CRI > 80

Colour tolerance max 2 SDCM

Lifetime ta 25° C L90/B10 > 50.000 h

Control gear DALI

Beam angle (FWHM) 53° Housing colour silver grey Power supply cable Ø 8 – 11 mm Protection type IP67 Protection class Impact resistance **IK08** Windage area 0,035m² Dimensions Ø 180 mm, width 200 mm Weight 2,50 kg

35°