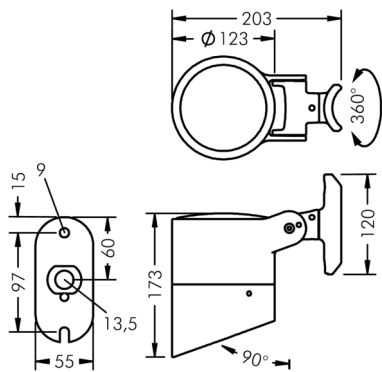
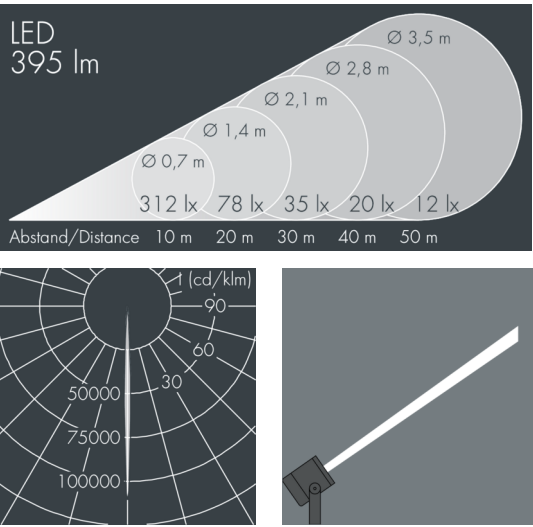




Multispot 2

8 226 567 009
 3 × 2,6 W, 395 lm, 2700 K warm white,
 extreme narrow beam 4°



Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

Specification text

housing made of corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: white RAL 9002, all exterior parts are stainless steel, 2 tempered safety glasses: waterproof space for optical film and honeycomb louvres, dark screenprint, silicon gasket, closure with 2 stainless steel screws, for installation on poles Ø 60 - 100 mm, tiltable base made of powder coated aluminium, 2 drilled holes Ø 9 mm, spacing 97 mm, 1 centre hole Ø 13.5 mm, tilt range: 90°, 360° adjustable, cable gland: M20, connecting terminal: 3 pole, PMMA lens, integral driver (AC/DC), CRI > 80, max 2 SDCM, service life L80/B10 > 50.000 h, Beam angle (FWHM): 4°, luminous flux: 395 lm, wattage: 8 W, delivered lumens 52 lm/W, protection type IP65, protection class I, impact resistance IK08, windage area 0,0234 m², dimensions: Ø 123 mm, width 170 mm, weight 2 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE mark.

IP65 IK08

Specification

Wattage	8 W	Beam angle (FWHM)	4°
Delivered lumens	52 lm/W	Housing colour	white RAL 9002
Light source	LED 2700 K	Power supply cable	Ø 6 – 13 mm
Color Rendering Index	CRI > 80	Protection type	IP65
Colour tolerance	max 2 SDCM	Protection class	I
Lifetime ta 25° C	L80/B10 > 50.000 h	Impact resistance	IK08
Control gear	on / off	Windage area	0,0234m²
Input voltage AC	220 – 240 V	Dimensions	Ø 123 mm, width 170 mm
Input voltage DC	220 – 240 V	Weight	2,00 kg
Voltage protection	2 kV L/N 2 kV L/PE	Max. ambient temperature ta	40°
Luminaires per B16A / C16A	50 / 50		