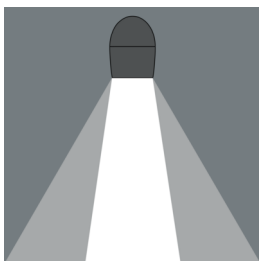


Metaspot 3

8 243 267 089

68 W, 7033 lm, 2700 K warm white,
Street Optic 60° / 142°



Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

Specification text

housing made of corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: white RAL 9002, all exterior parts are stainless steel, tempered safety glass, anti-reflective coating from 1 side, dark screenprint, silicon gasket, tool-free twist closure, for installation on poles \varnothing 60 - 100 mm, tiltable base made of powder coated aluminum, 2 drilled holes \varnothing 9 mm, spacing 95 mm, 1 centre hole \varnothing 40 mm, tilt range: 90°, 360° adjustable, cable gland: M20, connecting terminal: 3 pole, PMMA lens, integral driver (AC/DC), CRI > 80, 3, service life L80/B10 > 50.000 h, Beam angle (FWHM): 60° / 142°, luminous flux: 7033 lm, wattage: 68 W, delivered lumens 103 lm/W, protection type IP65, protection class I, impact resistance IK08, windage area 0,055 m², dimensions: \varnothing 200 mm, width 272 mm, weight 4.9 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE mark.

 IP65 IK08

Specification

Wattage	68 W	Beam angle (FWHM)	60° / 142°
Delivered lumens	103 lm/W	Housing colour	white RAL 9002
Light source	LED 2700 K	Power supply cable	\varnothing 6 - 11 mm
Color Rendering Index	CRI > 80	Protection type	IP65
Colour tolerance	3	Protection class	I
Lifetime ta 25° C	L80/B10 > 50.000 h	Impact resistance	IK08
Control gear	on / off	Windage area	0,055m ²
Input voltage AC	220 - 240 V	Dimensions	\varnothing 200 mm, width 272 mm
Input voltage DC	220 - 240 V	Weight	4,90 kg
Voltage protection	2 kV L/N 4 kV L/PE	Max. ambient temperature ta	35°
Luminaires per B16A / C16A	10 / 16		