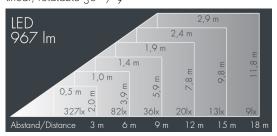
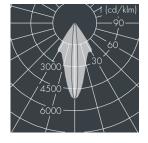


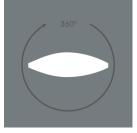


## Metaspot 1

8 241 067 079 15 W, 967 lm, 2700 K warm white, linear, rotatable 36° / 9°







Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

## **Specification text**

housing made of corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: white RAL 9002, all exterior parts are stainless steel, tempered safety glass, anti-reflective coating from 1 side, silicon gasket, tool-free twist closure, mounting bracket: 2 drilled holes  $\varnothing$  9 mm, spacing 40 mm, 1 centre hole  $\varnothing$  14 mm, tilt range: 180°, cable gland: M20, connecting terminal: 3 pole, light source completely shielded, high gloss aluminium reflector, integral driver (AC/DC), CRI > 80, 3, service life L80/B10 > 50.000 h,

Beam angle (FWHM):  $36^{\circ}$  /  $9^{\circ}$ , luminous flux: 967 lm, wattage: 15 W, delivered lumens 64 lm/W, protection type IP65, protection class I, impact resistance IKo8, windage area 0.023 m², dimensions: Ø 124 mm, width 180 mm, weight 2.3 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE mark.



IP65 IK08

## Specification

Wattage 15 W Delivered lumens 64 lm/W Light source LED 2700 K Color Rendering Index CRI > 80 Colour tolerance Lifetime ta 25° C L80/B10 > 50.000 h Control gear on / off Input voltage AC 220 - 240 V Input voltage DC 220 - 240 V 2 kV L/N | 4 kV L/PE Voltage protection Luminaires per B16A / C16A 50 / 85

Beam angle (FWHM) 36°/9° Housing colour white RAL 9002 Power supply cable Ø 6 – 11 mm Protection type IP65 Protection class Impact resistance **IK08** Windage area 0,023m<sup>2</sup> Dimensions Ø 124 mm, width 180 mm Weight 2,30 kg 40° Max. ambient temperature ta