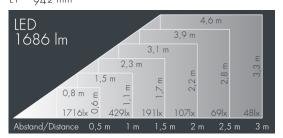
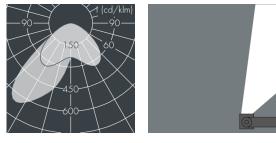


Ecoline modular system luminaire, middle

87981450899 × 2,5 W, 1686 lm, 4000 K neutral white, asymmetrical 36° / 64° L1 = 942 mm





Customized solutions and modifications are possible: Special RAL, DB or NCS colours as polyester powder coat, luminaires in 2700 K and other colour temperatures and versions for high ambient temperature.

Specification text

housing made of extruded aluminum and corrosion-resistant die-cast aluminum AlSi12, polyester powder coated by high-quality and UV-stabilized coating process, Colour: black RAL 7021, all exterior parts are stainless steel, UV stabilised, impact-resistant polycarbonate cover with partial frosting for uniform light diffraction, silicon gasket, closure with 2 stainless steel screws, with stainless steel couplings on left and right side, tilt range: 220°, cable gland: M20, connecting terminal: 3 pole, highly efficient optics made of transparent thermoplastic for precise lighting tasks , CRI > 80, max 2 SDCM, service life L90/B10 > 50.000 h, luminous flux: 1686 lm, wattage: 23 W, delivered lumens 75 lm/W, protection type IP65, protection class I, impact resistance IK10, windage area 0,05 m², dimensions (L×H×W): 942 × 58 × 54 mm, weight 2.9 kg

The modular luminaire design makes the replacement of components possible. The product meets the demands of the applicable EU guidelines and product safety regulations and bears the CE and ENEC marks.







IP65 IK10

Specification

Wattage 23 W Delivered lumens $75 \, lm/W$ Light source LED 4000 K Color Rendering Index CRI > 80 max 2 SDCM Colour tolerance Lifetime ta 25° C L90/B10 > 50.000 h Control gear on / off Input voltage AC 110 - 240 V Input voltage DC 195 – 255 V 2 kV L/N | 4 kV L/PE Voltage protection Luminaires per B16A / C16A 50 / 85

Housing colour black RAL 7021
Power supply cable Ø 6 – 10 mm
Protection type IP65

Protection class I
Impact resistance IK10
Windage area 0,05m²

Dimensions $942 \times 58 \times 54 \text{ mm}$

Weight 2,90 kg
Max. ambient temperature ta 40°